

Hierarchical Monte Carlo Fusion

Ryan Chan

Murray Pollock (Newcastle), Adam Johansen (Warwick), Gareth Roberts (Warwick)

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**The
Alan Turing
Institute**

Outline

Monte Carlo Fusion

- Fork-and-join

- Constructing a rejection sampler

- Double Langevin Approach

Hierarchical Fusion

- Time-adapting Monte Carlo Fusion

- Divide-and-Conquer SMC with Fusion

Logistic Regression Example

Ongoing directions

Fusion Problem

Target:

$$p(x) \propto \prod_{c=1}^C f_c(x)$$

where each *sub-posterior*, $f_c(x)$, is a density representing one of the C distributed inferences we wish to unify

Assume we can sample $x^{(c)} \sim f_c(x)$

Applications:

Expert elicitation: combining views of multiple experts

Privacy setting

Big Data (by construction)

Tempering (by construction)

Fusion Problem

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Fusion for Big Data

Consider we have data x with a large number of observations n

The likelihood $\prod_{j=1}^n p(x_j | \theta)$ becomes **expensive** to calculate
 This makes MCMC prohibitively **slow** for big data

Potential solution:

$$\prod_{j=1}^n p(x_j | \theta) = \prod_{c=1}^C \prod_{j \in x_c} p(x_j | \theta)^{\frac{1}{C}}$$

where x_c denotes the c -th subset for $c = 1; \dots; C$ and
 $\prod_{c=1}^C \prod_{j \in x_c} p(x_j | \theta)^{\frac{1}{C}}$ is the prior

Advantage: inference on each smaller dataset can be conducted independently and in **parallel**

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Fusion for Tempering

Consider the *power-tempered target distribution*

$$p_{\beta}(x) = [p(x)]^{\beta} \quad \text{for } \beta \in (0; 1]$$

MCMC can become computationally expensive to sample from **multi-modal densities** and can get stuck in modes

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where $\frac{1}{\beta} \in \mathbb{N}$

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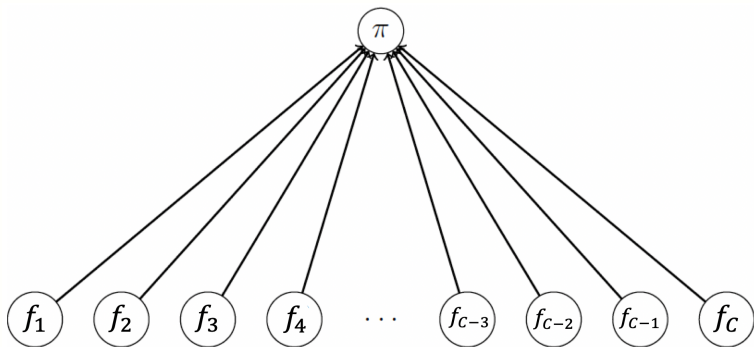
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Fork-and-join

The **fork-and-join** approach:



Current Fork-and-Join Methods

Several fork-and-join methods have been developed. For instance

Kernel density averaging [Neiswanger et al., 2013]

Weierstrass sampler [Wang and Dunson, 2013]

Consensus Monte Carlo [Scott et al., 2016]

A primary weakness of these methods is that the recombination is **inexact** in general and involve **approximations**

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Constructing a rejection sampler - An Extended Target

Proposition

Suppose that $p_c(y | x^{(c)})$ is the transition density of a *stochastic process with stationary distribution* $f_c^2(x)$. The $(C + 1)d$ -dimensional (fusion) density proportional to the integrable function

$$g(x^{(1)}, \dots, x^{(C)}; y) \propto \prod_{c=1}^C f_c^2(x^{(c)}) p_c(y | x^{(c)}) \frac{1}{f_c(y)}$$

admits the *marginal density* for y .

Main idea: If we can sample from g , then we can obtain a draw from the fusion density (y)

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Rejection Sampling (Double Langevin Approach)

There are many possible choices for $p_c(y | x)$

Let $p_c(y | x) := p_{T;c}(y | x)$, the transition density of the d -dimensional (double) Langevin (DL) diffusion processes $X_t^{(c)}$ for $c = 1; \dots; C$, from x to y for a pre-defined time $T > 0$ given by

$$dX_t^{(c)} = r \log f_c(X_t^{(c)}) dt + dW_t^{(c)};$$

$W_t^{(c)}$ is d -dimensional Brownian motion

r is the gradient operator over x

Has stationary distribution $f_c^2(x)$

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Rejection Sampling (Double Langevin Approach)

Extended Target Density:

$$g(x^{(1)}, \dots, x^{(C)}; y) \propto \prod_{c=1}^C f_c^2(x^{(c)}) p_{T;c}(y | x^{(c)}) \frac{1}{f_c(y)}$$

Consider the proposal density h for the extended target g :

$$h(x^{(1)}, \dots, x^{(C)}; y) \propto \prod_{c=1}^C f_c(x^{(c)}) \exp\left(-\frac{C}{2T} \sum_{c=1}^C x^{(c)2}\right)$$

$$\bar{x} = \frac{1}{C} \sum_{c=1}^C x^{(c)}$$

T is an arbitrary positive constant

Rejection Sampling (Double Langevin Approach)

Extended Target Density:

$$g(x^{(1)}; \dots; x^{(C)}; y) \propto \prod_{c=1}^C \frac{h_c(x^{(c)}) p_{T;c}(y | x^{(c)})}{f_c(y)}$$

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Simulation from h is easy:

$$h(x^{(1)}, \dots, x^{(c)}; y) \propto \prod_{c=1}^C f_c(x^{(c)}) \exp\left(-\frac{C}{2T} (y - \bar{x}k)^2\right)$$

1. Simulate $x^{(c)} \sim f_c(x)$ independently
2. Simulate $y \sim N(\bar{x}; \frac{T|d}{C})$

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Rejection Sampling - acceptance probability

Acceptance probability:

$$\frac{g(x^{(1)}; \dots; x^{(c)}; y)}{h(x^{(1)}; \dots; x^{(c)}; y)} \quad Q$$

where

$$\bar{W} := e^{-\frac{c^2}{2T}}; \quad \bar{W}^2 = \frac{1}{c} \prod_{c=1}^c x^{(c)} \bar{x}^2$$

$$Q := E_{\bar{W}} \prod_{c=1}^c \int_0^T \exp\left(-\int_0^t c(X_t^{(c)}) \Phi_c dt\right)$$

where \bar{W} denotes the law of C independent Brownian bridges $x_t^{(1)}; \dots; x_t^{(c)}$ with $x_0 = x^{(c)}$ and $x_T^{(c)} = y$

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Acceptance probability:

$$\frac{g(x^{(1)}; \dots; x^{(C)}; y)}{h(x^{(1)}; \dots; x^{(C)}; y)} \bigg/ Q$$

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Q Acceptance Probability

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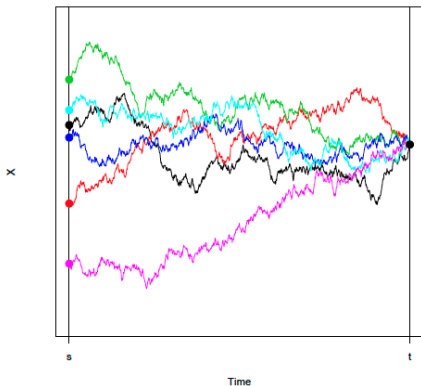
$$\Phi_c(x) = \frac{1}{2} \|k^r \log f_c(x)\|^2 + \Delta \log f_c(x)$$

Φ_c are constants such that for all x , $\Phi_c(x) \leq \Phi_c$ for $c \in \{1, \dots, C\}$

Events of probability Q can be simulated using **Poisson thinning** and methodology called **Path-space Rejection Sampling (PSRS)** or the **Exact Algorithm** (Beskos et al. [2005], Beskos et al. [2006], Pollock et al. [2016])

Interpretation

Correct a simple average \bar{x} of sub-posterior values to a Monte Carlo draw from (x) with acceptance probability Q



Double Langevin Approach - Summary

Proposal:

$$h(x^{(1)}; \dots; x^{(c)}; y) \propto \prod_{c=1}^C h_{f_c}^{(x^{(c)})} \exp\left(-\frac{C \kappa y}{2T} \bar{x} k^2\right)$$

Accept y as a draw from fusion density with probability:

$$\frac{g(x^{(1)}; \dots; x^{(c)}; y)}{h(x^{(1)}; \dots; x^{(c)}; y)} \propto Q$$

Monte Carlo Fusion Algorithm:

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Limitations of above rejection sampler

1. **Scalability**: the acceptance probability of Monte Carlo fusion **can** be small, especially when C is large or d is large
2. **Use of simple average** \bar{x} of sub-posterior samples as the proposal
but should we use a weighted average?
3. **Use of same time** T for each sub-posterior
but different cores / sub-posteriors could contain different amounts of information
4. **PSRS**: methodology for PSRS can be computationally expensive

Aim: To construct a fusion algorithm / framework to alleviate some of these limitations

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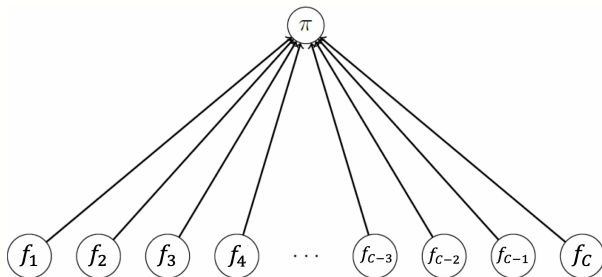
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Hierarchical Monte Carlo Fusion

1. Scalability with C

The Monte Carlo Fusion algorithm implies a **fork-and-join** approach:



Hierarchical Monte Carlo Fusion

Solution: Hierarchical Monte Carlo Fusion

We could perform fusion in a **proper divide-and-conquer** framework

Two possible choices are **hierarchical** (left) and **progressive** (right) trees

Note: Other trees are possible

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Example

Target: $(x) / e^{\frac{x^4}{2}}$

Sub-posteriors $f_c(x) = e^{\frac{x^4}{2c}}$ for $c = 1; \dots; C$

Time-adapting Monte Carlo Fusion

2. Use of simple average of sub-posterior samples as the proposal
3. Use of same time \bar{T} for each sub-posterior

Time-adapting Monte Carlo Fusion

Solution: Time-adapting Monte Carlo Fusion

We assign **weights** to each sub-posterior and use a weighted average: $\bar{x} = \sum_c w_c x^{(c)}$

Time T is **adapted** for each posterior $\bar{T}_c = \frac{T}{w_c}$ for $c = 1; \dots; C$

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Time-adapting Monte Carlo Fusion

Time-adapting Monte Carlo Fusion Algorithm:

1. Choose time T and weights for sub-posteriors $w_c; c = 1, \dots, C$
2. Simulate $x^{(c)} \sim f_c(x)$ and $y \sim N(x; \frac{P^T I_d}{c w_c})$
3. Accepty with probability $\min(1, \frac{p(x)}{Q(x)}$

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Divide-and-Conquer SMC

4. PSRS: methodology for PSRS can be computationally expensive

Solution: Sequential Monte Carlo in the hierarchical fusion framework

Rejection sampling can be **wasteful**: large number of proposed samples are rejected

Motives the use of **Sequential Importance Sampling / Resampling** ideas

Replace the rejection sampling steps with importance sampling steps

Fits into the **Divide-and-Conquer SMC (D&C-SMC)** framework by Lindsten et al. [2017]

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Fits into the **Divide-and-Conquer SMC (D&C-SMC)** framework by Lindsten et al. [2017]

Logistic Regression Example - Taiwan default payments

Predicting if customers defaulted on their payments using gender and education levels ($n = 30;000$ and $d = 5$)

Split into $C = 32$ subsets and apply the following methods:

1. Consensus Monte Carlo [Scott et al., 2016]
2. Kernel density averaging [Neiswanger et al., 2013]
3. Weierstrass rejection sampler [Wang and Dunson, 2013]
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5. Hierarchical Time-adapting SMC Fusion

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How to apply Hierarchical Time-adapting SMC Fusion

Choose a time $T = 0:5$

Use **balanced hierarchical tree** where we combine 2 sub-posteriors at each level, i.e. have 6 levels in the tree

Weights are chosen according to **how much data they have relative to the bottom level**:

At $L = 6$: sub-posteriors are given weight $w_c = 1$ for $c = 1; \dots; 32$, i.e. $T_c = 0:5$

At $L = 5$: sub-posteriors are given weight $w_c = 2$ for $c = 1; \dots; 16$ (have twice more data than the start), i.e.

$$T_c = \frac{0:5}{2} = 0:25$$

and so on up the levels...

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To compare methods we calculate the **integrated absolute distance**

$$IAD = \frac{1}{2^d} \int_{x_j=1}^x \int_{x_j=1}^z \left| \hat{f}(x_j) - f(x_j) \right| dx_j$$

where $\hat{f}(x_j)$ is the marginal density for x_j based on the method applied and $f(x_j)$ is the benchmark estimate (obtained using NUTS with Stan)

Fix computational cost by restricting run-time allowed for algorithm

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Ongoing directions

Combining conflicting sub-posteriors

Confidential fusion (Con-fusion): where sharing information/data between cores is **not** permitted

Bayesian Fusion: tailored to big data Bayesian problems

Different proposals: e.g. **Ornstein-Uhlenbeck** bridges, more general Langevin diffusion with **pre-conditioning matrix** for each sub-posterior

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